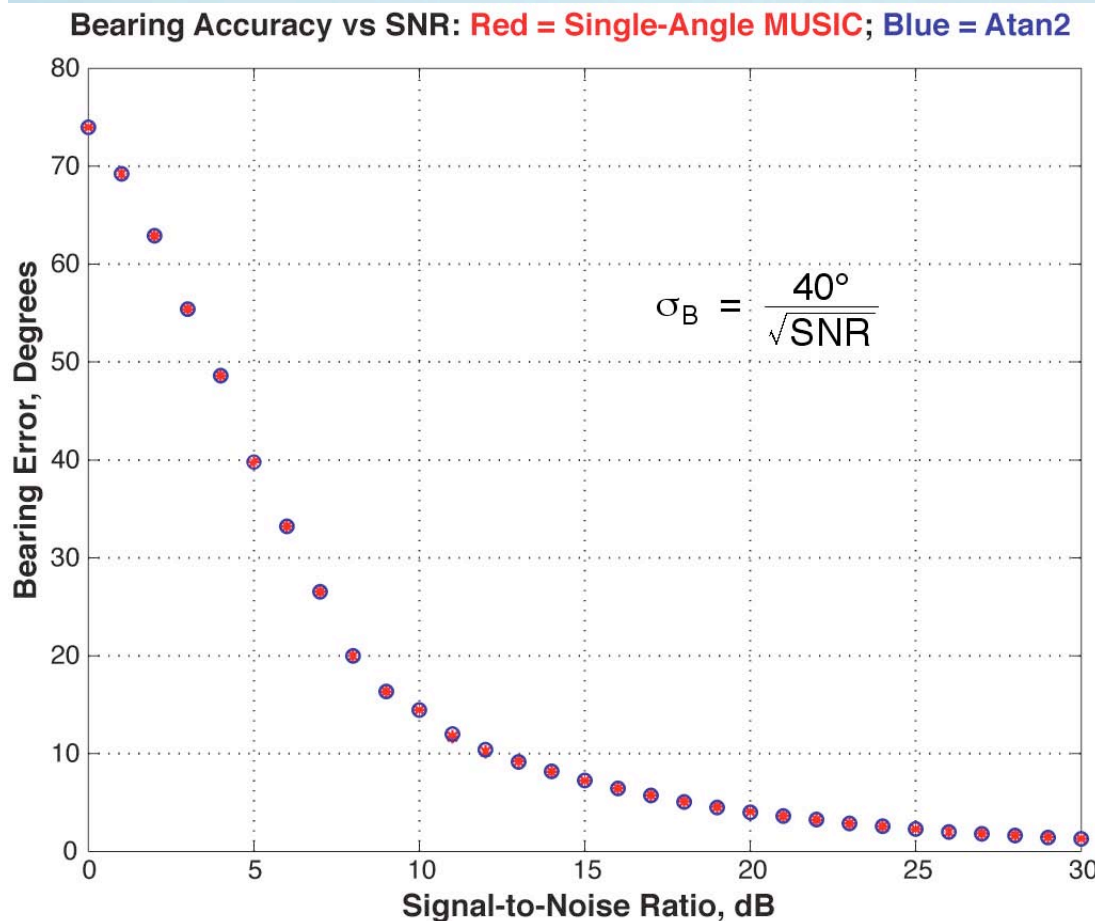


New Result -- Bearing Accuracy with SeaSonde DF Established



- Theoretical formula derived based on Atan2 algorithm
- Monte-Carlo simulations show same relationship as theory for:
 - Single-angle MUSIC - red x
 - Atan2: blue o
- Experimental data follow theory and simulations with added offset when antenna patterns are not do not reflect reality
- Question: Why not use Atan2 rather than MUSIC if results are identical?
- Answer: Because Atan2 does not work with general antenna patterns (only sine, cosine)

The CODAR SeaSonde Ship Detection Processing Provides Files Inputted to AMI Kalman-Filter Tracker



- **Detection is done after range/Doppler processing**
- **Peaks from two loop and monopole antenna signals identified before bearing determination (DF)**
- **Constant false alarm rate (CFAR) -- peaks on 2 out of 3 antennas must fall above threshold with respect to background -- 7-10 dB seems best**
- **Two types of background investigated:**
 - **Average of noise floor backward in time (IIR filter) -- this is best**
 - **Median of noise floor**
- **Simultaneous multiple FFT spectral processing gives best SNR for unknown maneuvering target -- 128 seconds appears best**
- **Bearing determined on peaks exceeding threshold**
- **Estimates of uncertainties made for range, bearing, radial speed**
- **Information stored in ASCII 'Detection File' for tracker**

Next Year Project: Getting Higher SNR for Detection by Combining 3-Antenna Signals -- Concept Demonstration with Ideal SeaSonde Antenna Patterns



- **The Issue: Must now select ship peak from three possible antenna signals**
- **The Goal: Combine three signals to increase detectable signal power**
- **Ideal Crossed-Loop-Monopole Antenna Patterns:**
$$s_1 \propto \cos\theta; \quad s_2 \propto \sin\theta; \quad s_3 \propto 1$$
- **Point Cardioid beam to direction θ_0 by software signal weighting & summing**

$$V = s_1 \cos\theta_0 + s_2 \sin\theta_0 + s_3$$

$$V = \cos\theta \cos\theta_0 + \sin\theta \sin\theta_0 + 1 \qquad V = 1 + \cos(\theta - \theta_0)$$

$$V = 2 \cos\left(\frac{\theta - \theta_0}{2}\right)^2$$

- **At and near direction θ_0 :**
 - **Original signal amplitudes $s < 1$**
 - **Combined beam signal ~ 2**
 - **3-4 dB peak enhancement with respect to noise**
- **A 3-4 dB SNR increase for detection with no hardware change is worth \$\$\$**

Next Year Project: Getting Higher SNR for Detection by Combining 3-Antenna Signals -- Dealing with Measured Distorted Antenna Patterns

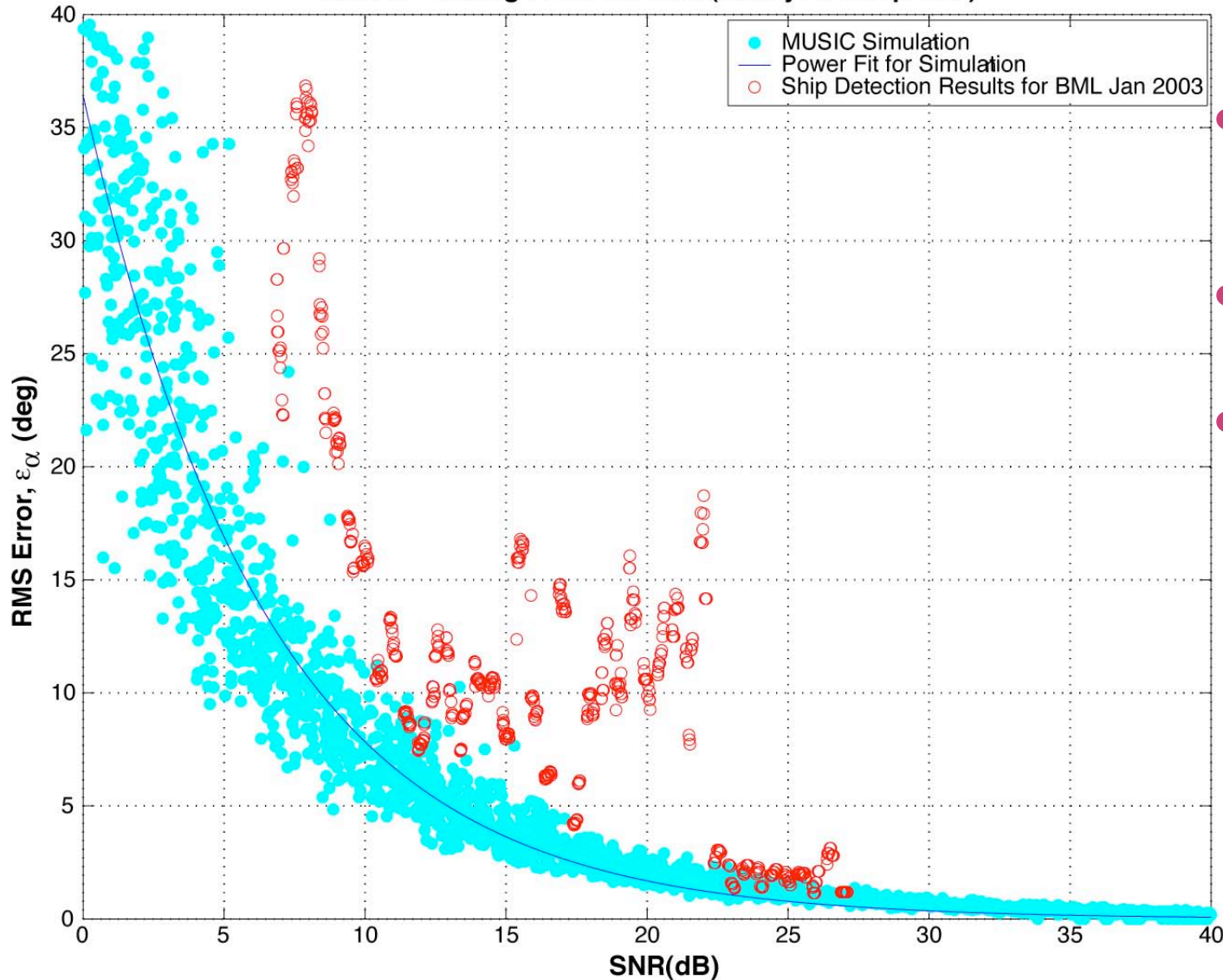


- **Antenna patterns measured with transponder on boat are not ideal**
- **Pattern can be measured on horizon plane only -- not over upper hemisphere of space where gain is normally defined**
- **Pattern is measured only on part of 360° sector over sea**
- **Planned Solution/Analysis**
 - **Construct covariance matrix of three measured antenna signals**
 - **Perform eigenfunction analysis of signal covariance matrix to optimize gain pattern at several bearing directions**
 - **Solve for the required software antenna signal weights (amplitudes/phases)**
 - **Store these for use in detection algorithm**
- **We will deal with single range/Doppler peak spectrum rather than three**
- **Several such spectra represent 3 or 4 cardioid broad-beam patterns**
- **Each gives peaks 3-4 dB higher SNR**
- **Test new methodology with ship echoes vis-à-vis present method**

Simulated Bearing Error with Distorted, Measured Antenna Patterns Compared with Real Ship Bearing Data



RMS of Bearing Error vs. SNR (Today = 24Sep2003)



Simulated points follow power law:

$$\sigma_B = \frac{36.4}{\text{SNR}^{0.67}}$$

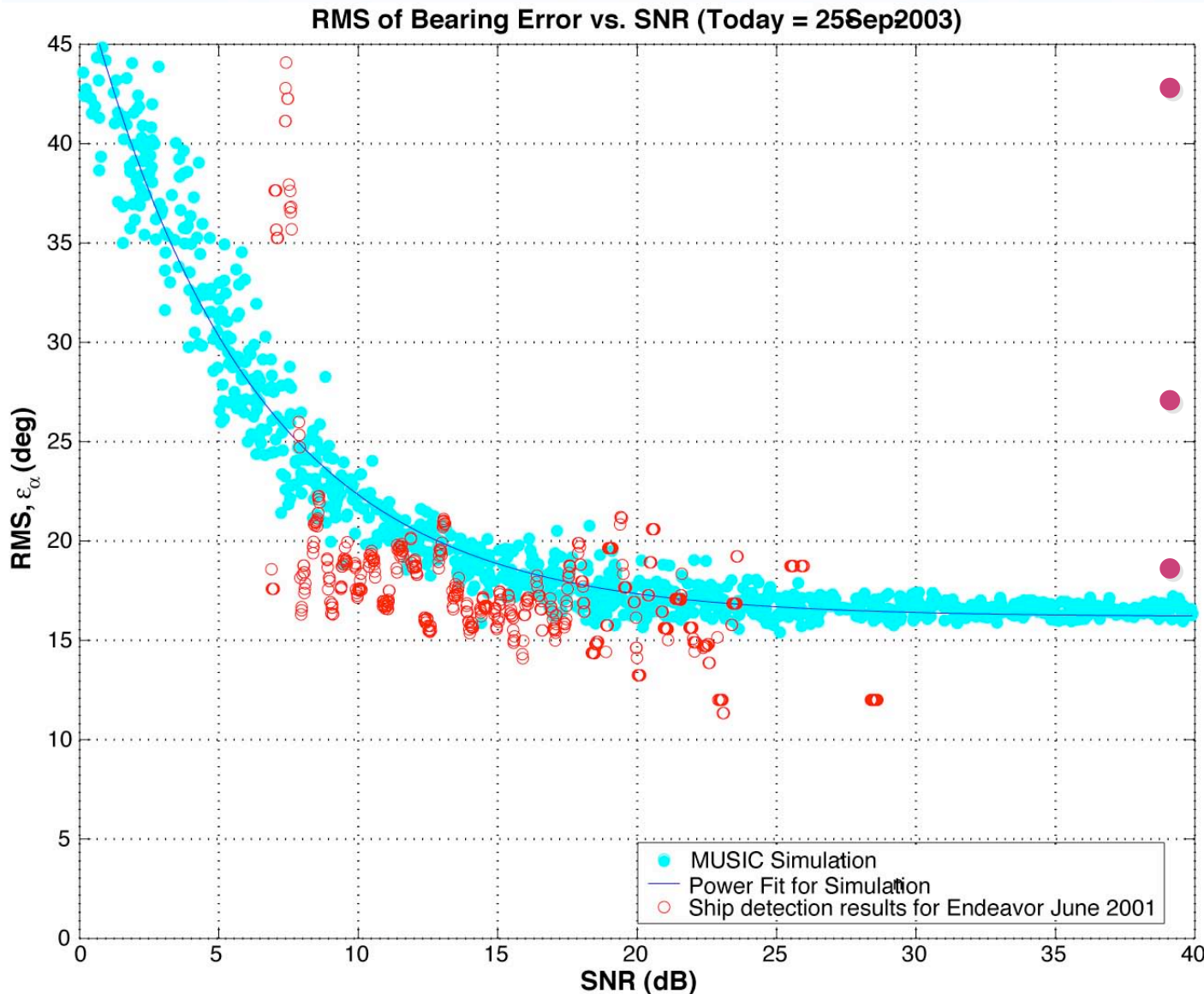
Compared to:

$$\sigma_B = \frac{40}{\text{SNR}^{0.5}}$$

Ship detections at lower SNRs may differ because:

- Noise peaks are mis-identified as ships
- "Noise" near peak contains ship signal, i.e., it is too high

Simulated Bearing Error with Added Bias from Improper Antenna Pattern Compared with Real Ship Bearing Data



For Simulation:

- Measured distorted pattern inputted
- Ideal pattern used to recover echo

Expected power-law fit is offset by 16°

Ship is also offset when inappropriate ideal pattern is used